

CALL FOR PAPERS

1st International Conference on e-Learning e-Education and Online Training

18-20 September, 2014 – Bethesda, MD, United States



Scope

E-Learning has been adopted and endorsed by some of the most prestigious universities. Stanford, Harvard and MIT are leading the way with highly successful online course programs, congruent with a prominent movement towards universal access to quality information and education. This movement has also disrupted the publishing industry, allowing many students to access valuable research through a myriad of open access journals.

Businesses and non-profits, such as Coursera and the Khan Academy, are offering incredible courses for anyone and everyone. The London School of Economics even provides diplomas for international students via distance learning, allowing them to access the incredible human capital of their institution with the click of a button.

This conference will assess the most progressive and exciting ideas for the future of e-Learning. This is truly an incredibly valuable movement as we move towards a flatter information structure for anyone who wants to learn.

Highlights

- Accepted papers will be published by Springer and made available through SpringerLink Digital Library, one of the world's largest scientific libraries.
- Keynote Speaker: **John "Pathfinder" Lester**, Chief Learning Officer, ReactionGrid
- Plenary TechTalk: **Stefano Santo Sabato**, Chief Technology Officer, MediaSoft, Italy
- *Online track*
- *Student Track* with **Best Student Paper Award**, sponsored by MediaSoft S.r.l.

Conference topics

The works that will be presented at eLEOT 2014 will focus on the following topics:

- Accessibility and usability of web-based instruction in the classroom
- Assessment
- Best Practices
- Collaborative learning and social networks
- e-Learning workflow
- Educational/learning repositories
- Mobile learning
- Security and privacy in education and e-learning systems
- Serious games and game-based learning
- Social and organizational perspectives
- Standards and infrastructures
- Student engagement
- Teaching/Educational Models, Frameworks and Platforms
- Virtual Learning Environments

We are particularly receptive to case studies, experimental results and progress reports.

For more information visit our web page at <http://eleot.org/>

Important dates

Paper submission due	30 May
Workshops proposal deadline	30 May
Panels proposal deadline	30 May
Acceptance Notification	30 June
Camera-ready deadline	18 July

Organizing committee

Steering Committee Chair

Giovanni Vincenti, University of Baltimore, MD, USA
Imrich Chlamtac, Create-Net, Trento, Italy

General Chair

Giovanni Vincenti, University of Baltimore, MD, USA

Technical Program Chair

Alberto Bucciero, Italian National Research Council, Rome, Italy

Local Chair

James Braman, Towson University, Towson, MD, USA

Workshop Chair

Gabriele Meiselwitz, Towson University, MD, USA

Panels Chair

Greg Walsh, University of Baltimore, MD, USA

Publication Chair

Carlos Vaz De Carvalho, Instituto Superior de Engenharia do Porto, Portugal

Special Sessions Chair

Ali Wolf, University of Baltimore, MD, USA

Web Chair

Marco Zappatore, University of Salento, Lecce, Italy

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Workshop proposals

The eLEOT 2014 Conference caters for a limited number of workshops on dedicated session topics.

Workshops provide the opportunity to introduce, discuss, and review a topic of interest within the context of the conference. Proposals will be evaluated regarding relevance and anticipated interest, and should include Workshop title, presenter information, abstract, and intended audience.

A proposal to organize a workshop should include the following information: (1) the title of the workshop, (2) name, affiliation and biographies of the organizer, (3) an abstract of no more than one page describing the aims of the workshop and the motivation for holding it and participating to it (target audience), (4) a workshop chair and a tentative list of participants / speakers, (5) the expected duration of the workshop, (6) a draft CFP of the workshop. Workshop sessions are expected to last 90-120 minutes, but a workshop may comprise multiple sessions. For submission instructions, please click [here](#).

Online Track

eLEOT 2014 welcomes submissions from presenters who will not be able to attend the conference in person. To be able to participate through this track you will be required to meet the date, topic and publication requirements for the main conference. The main spirit of the online track is to "Walk the Talk", so those participating only online will be required to create an interactive presentation that will be available through Open Course Builder. More information is available on the conference website.

Participation to this track is limited to 20 accepted papers.

Student Track

We also invite papers for a special student (Masters or PhD) track that will provide a venue for students to present their work and receive feedback from senior members of the research community. Student papers may include thesis plans, proposed research, as well as partial or complete research results already obtained. Papers should clearly state the stage at which the candidate is at in their PhD or Master (i.e. number of years of study completed), and should follow the regular conference format. Each paper will be reviewed by selected members of the program committee. Please select the appropriate track when submitting your work at <http://confy.eai.eu/>.

Papers presented at the Student track will also be considered for the Best Student Paper Award. The Award, which includes a prize of 1000 Euro, is sponsored by MediaSoft S.r.l.

Panels

The first International Conference on e-Learning, e-Education and Online Training is soliciting panels for the 2014 conference. Panels give the community a unique opportunity to bring together academics and professionals from a wide variety of backgrounds to discuss a common theme.

The panel theme for this year's conference is "**Shared Experiences: Bringing distributed students together to complete a common goal**".

Paper Submission

Papers should be no more than 8 pages in length. Complete formatting and submission instructions can be found on the conference web site. Submissions will be reviewed anonymously by at least three expert reviewers.

Papers will be judged on originality, correctness, clarity and relevance. Submitted papers must be original work, and may not be under consideration for another conference or journal.

Submission of the paper implies agreement of the author(s) to attend the conference and present the paper if accepted. For additional information see the [registration information page](#).

Publication

Accepted papers will be published in the eLEOT Conference Proceedings and by Springer-Verlag in the Lecture Notes of ICST (LNICST). The proceedings will be available both in book form and via the SpringerLink digital library, which is one of the largest digital libraries online and covers a variety of scientific disciplines. LNICST volumes are submitted for inclusion to leading indexing services, including DBLP, Google Scholar, ACM Digital Library, ISI Proceedings, EI Engineering Index, CrossRef, Scopus and Zentralblatt Math, as well as ICST's own EU Digital Library (EUDL).

The authors of the best papers will be invited to submit an extended version of their work through one of the following EAI endorsed publications:

- Transactions on e-Learning
- Transactions on Future Intelligent Educational Environments
- Transactions on Serious Games

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